



ENGLISH

Main Writing Outcome Science Fiction Narrative



Purpose: Narrative that includes suspense, tension, character emotions within the sci-fi genre

Audience: Young readers/general audience about experience with a Robot 'friend'

Viewpoint: Claire's perspective

Success Criteria: identify a clear beginning, middle and end, summarise information, present tense, dialogue (inverted commas) for characters' emotions, relative clauses, parentheses, expanded noun phrases, adverbials for cohesion, vocab choices

MUSIC



- Sing in time and in tune with other people and the backing track.
- Remember the lyrics to a song.
- Identify the structure of a piece of music and match this to non-standard notation.
- Improvise their own piece of music.
- Play a melody with reasonable accuracy.
- Compose and play a melody using stave notation.

MATHS

Place Value



- read, write, compare and order numbers up to 1,000,000
- Roman numerals to 1,000
- partition, round and represent numbers using number lines and charts

Addition and Subtraction

- add and subtract numbers with more than 4 digits using formal written methods
- mental strategies and estimating for addition and subtraction

SCIENCE

Earth and Space



Children will:

- describe the movement of the Earth and other planets relative to the sun in the solar system
- describe the movement of the moon relative to the Earth
- describe the sun, Earth and moon as approximately spherical bodies
- use the idea of the Earth's rotation to explain day and night

HISTORY

Vikings



- To explain where the Vikings came from and why they invaded Britain.
- To sequence events according to their significance for groups of people.
- To find evidence and make inferences from sources.
- To explain why trade routes were important to the Vikings.
- To identify the differences between Viking sagas.
- To evaluate the impact of Viking achievements

PSHE

Being me in my world



- Planning the year ahead
- Being a citizen
- Rights and responsibilities
- Rewards and consequences
- How behaviour affects groups
- Democracy, having a voice, participating

COMPUTING

Online Safety



- To understand that passwords need to be strong and that apps require some form of password.
- To recognise some types of online communication and know who to go to if they need help with any communication matters online.
- To know what bullying is and that it can occur both online and in the real world.
- To recognise when health and well-being are being affected
- To offer some advice and tips to combat the negative effects of online use.

ART/DT

Tingatinga-Inspired Painting



- To explore and identify key features of Tingatinga paintings.
- To explore the use of pattern, bold outlines and contrast to decorate and emphasise wildlife subjects.
- To develop and plan an animal or nature-based composition inspired by Tingatinga artwork.
- To create a Tingatinga-inspired painting using colour, pattern, line and composition effectively.
- To evaluate and reflect on how successfully I have used the features of Tingatinga art in my own work.

RE

Why do people have to stand up for what they believe in?



- To identify challenges people face because of their religious beliefs.
- To suggest ways to create positive change.
- To express the different ways light symbolises celebration.
- To assess different points of view.
- To begin to use the terms bias, stereotype and prejudice.
- To explore various viewpoints surrounding religious prejudice.
- To consider why there are still issues regarding religious freedom today.

SPANISH

Animals



- To learn, recognise and pronounce the names of a range of animals in Spanish.
- To identify the places where animals live and use simple sentences to describe them in Spanish.
- To write simple positive and negative sentences to describe where animals live in Spanish.
- To read and understand a simple story in Spanish.
- To identify the structure of the story ¿Dónde vive Coco?
- To plan and write my own version of ¿Dónde vive Coco?

PE

Netball



- To choose the appropriate pass for different scenarios.
- To find space to receive in a game.
- To use different dodging techniques to outwit a defender and get free.
- To practice and perform pivoting and quick turns.
- To get into closer shooting positions.
- To react and move quickly in isolation and in games.